# **Technical Specifications**

## **General Specifications**

0 dBu = 0.775 Vrms, Output impedance of signal generator (Rs) = 150 $\Omega$  All level controls are nominal if not specified.

Frequency Response	Input to STEREO OUT	+0.5 dB/-1.0 dB (20 Hz to 48 kHz) , refer to the nominal output level @ 1 kHz, GAIN knob: Min			
Total harmonic distortion (THD+N)	Input to STEREO OUT	0.02 % @ +14dBu (20 Hz to 20kHz), GAIN knob: Min 0.003 % @ +24dBu (1kHz), GAIN knob: Min			
Hum & Noise *1 Equivalent Input Noise -128 dBu (Mono Input Chann		nput Channel, Rs: 150Ω, GAIN knob: Max)			
(20 Hz to 20 kHz)	Residual Output Noise	-102 dBu (STEREO OUT, STEREO LEVEL knob: Min)			
Crosstalk (1 kHz) *2		-83 dB			
Input channels		12 channels: Mono [MIC/LINE]: 6, Stereo[LINE]: 3			
Output channels		STEREO OUT:	2, PHONES: 1, MONITOR OUT: 1, FX SEND: 1		
Bus		Stereo: 1, FX: 1			
	PAD	CH 1 – CH 6	26 dB		
1	HPF	CH 1 – CH 6	80 Hz, 12 dB/oct		
Input Channel Function	COMP	CH 1 – CH 4	1-knob compressor (Gain/Threshold/Ratio) Threshold: +22 dBu to -8 dBu Ratio:1:1 to 4:1, Output level: 0 dB to 7 dB Attack time: approx. 25 msec Release time: approx. 300 msec		
	EQ	CH 1 – CH 6	HIGH: Gain: +15 dB/-15 dB, Frequency: 10 kHz shelving MID: Gain: +15 dB/-15 dB, Frequency: 2.5 kHz peaking LOW: Gain: +15 dB/-15 dB, Frequency: 100 Hz shelving		
		CH 7/8 – CH 11/12	HIGH: Gain: +15 dB/-15 dB, Frequency: 10 kHz shelving LOW: Gain: +15 dB/-15 dB, Frequency: 100 Hz shelving		
	PEAK LED	CH 1 – CH 6	LED turns on when post EQ signal reaches 3 dB below clipping		
Level Meter	Post STEREO LEVEL knob	2x7 -segment LED meter [PEAK, +10, +6, 0, -6, -10, -20 dB]			
Internal Digital Effect	SPX Algorithm	24 programs, PARAMETER control:1, FOOT SW:1 (FX RTN CH on/off)			
USB Audio	2 IN / 2 OUT	USB Audio Class 2.0 compliant Sampling Frequency: Max 192 kHz, Bit Depth: 24-bit			
Phantom Power Voltage		+48 V	,		
Power Supply adaptor		PA-10 (AC 38 VCT, 0.62A, Cable length = 3.6 m) or equivalent recommended by Yamaha			
Power Consumption		22.9 W			
Dimensions (W×H×D)		315 mm × 91 mm × 297 mm (12.4" × 3.6" × 11.7")			
Net Weight		3.0 kg (6.62 lbs)			
Included Accessory		Owner's Manual, AC Adaptor, Cubase AI Download Information			
Optional Accessory		Foot Switch: FC5			
Operating Temperature		0 to +40°C			

<sup>\*1</sup> Noise is measured with A-weighting filter.

<sup>\*2</sup> Crosstalk is measured with 1 kHz band pass filter.

## **Analog Input Characteristics**

0 dBu = 0.775 Vrms

Input	PAD	GAIN Trim	Actual Load For Use with		Input Level			Commenter
Terminals	26 dB	Position	Impedance	Nominal	Sensitivity *1	Nominal	Max. before clip	Connector
	OFF MIC/LINE	+64 dB	alio	50–600Ω	-72 dBu (0.195 mV)	-60 dBu (0.775 mV)	-40 dBu (7.75 mV)	Combo jack *2
MIC/LINE		+20 dB			-28 dBu (30.9 mV)	-16 dBu (122.8 mV)	+4 dBu (1.228 V)	
1 - 6 ON	+38 dB	- 3kΩ -	Mics/Lines	-46 dBu (3.884 mV)	-34 dBu (15.46 mV)	-14 dBu (154.6 mV)	(Balanced)	
	-6 dB			-2 dBu (615.6 mV)	+10 dBu (2.451 V)	+30 dBu (24.51 V)		
LINE 7/8, 9/10 — LINE 11/12	–						Phone jack *3	
		600Ω Lines	-22 dBu (61.56 mV)	-10 dBu (245.1 mV)	+10 dBu (2.451 V)	RCA pin (Unbalanced)		
						Phone jack *3 (Unbalanced)		

<sup>\*1</sup> Sensitivity is the lowest level that will produce an output of +4dBu (1.228V) or the nominal output level when the unit is set to maximum gain. (All level controls are maximum position.)

### **Analog Output Characteristics**

0 dBu = 0.775 Vrms

Output Terminals	Actual Source Impedance	For Use with Nominal	Outp	out Level	Commonton
			Nominal	Max. before Clip	Connector
STEREO OUT [L, R]	75Ω	600Ω Lines	+4 dBu (1.228 V)	+24 dBu (12.28 V)	XLR-3-32 *1 Phone jack *2 (Balanced)
MONITOR OUT [L, R] FX SEND	150Ω	10kΩ Lines	+4 dBu (1.228 V)	+20 dBu (7.750 V)	Phone jack *2 (Impedance Balanced)
PHONES	110Ω	40Ω Phones	3 mW + 3 mW	100 mW + 100 mW	Stereo phone jack

<sup>\*1 1 =</sup> Ground, 2 = Hot, 3 = Cold

### **Digital Input / Output Characteristics**

Terminals	Format	Data Length *1	Fs	Connector
USB	USB Audio Class 2.0	16 /24 bit	44.1 kHz, 48 kHz, 88.2 kHz, 96 kHz, 176.4 kHz, 192 kHz	USB Standard-B

<sup>\*1</sup> Data length is depend on the using audio format. USB Audio Class2.0: 16 / 24-bit, Yamaha Steinberg USB Driver: 24-bit

<sup>\*2 1&</sup>amp;Sleeve = GND, 2&Tip = HOT, 3&Ring = COLD

<sup>\*3</sup> Tip = Signal, Sleeve = GND

<sup>\*2</sup> Tip = Hot, Ring = Cold, Sleeve = Ground

### **Jack and Connector List**

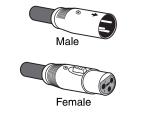
Jacks and Connectors	Polarities	Configurations
MIC/LINE, STEREO OUT	Pin 1: Ground Pin 2: Hot (+) Pin 3: Cold (–)	INPUT OUTPUT  O  O  O  O  O  O  O  Z  1  XLR Jack
MIC/LINE*, AUX SEND, MONITOR OUT, STEREO OUT	Tip: Hot (+) Ring: Cold (–) Sleeve: Ground	Ring
PHONES	Tip: L Ring: R Sleeve: Ground	Sleeve Tip  TRS Phone Connector
LINE (stereo input channels)	Tip: Hot Sleeve: Ground	Sleeve Tip TS Phone Connector

These jacks also can be connected with TS phone connectors. If you use TS phone connectors, the connection will be unbalanced.

### **Connector Types**

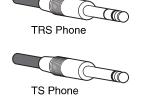
### XLR

This 3-pin connector is resistant to externally induced noise, and is used primarily for balanced connections. With properly designed receiving circuitry, cables with this type of connector can also be used for unbalanced signals. XLR type connectors are the standard for microphone connections as well as most professional audio gear.



#### Phone

Phone connectors are available in TRS and TS types. TRS types are used for stereo headphone jacks, insert jacks, and also for carrying balanced signals in many cases. TS types are used to carry unbalanced signals -for example, electric guitar cables.



#### RCA Pin

This type of unbalanced connector is most commonly found on home audio and video equipment. RCA type pin jacks are often color coded: white for left audio channel and red for right audio channel, for example.

